PostgreSQL as Open Source

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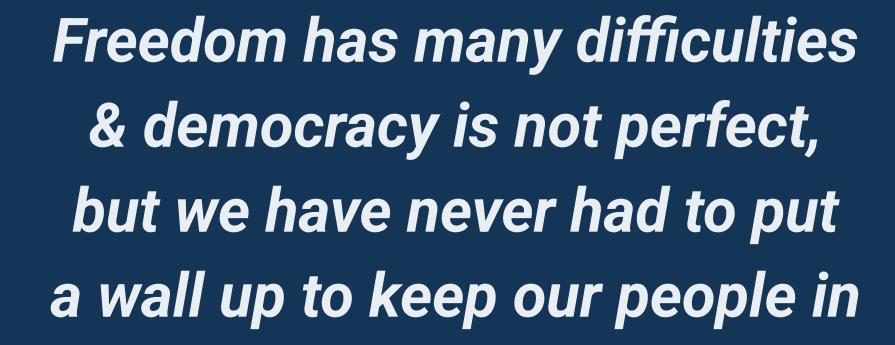












John F. Kennedy, 1963



Freedom has many difficulties & democracy is not perfect, but we have never had to put a wall up to keep our people in

"

matches well to software

John F. Kennedy, 1963



Closed Source: What just as happened

"coping audit log data"





Database Compliance and Audit

1. Compliance is a significant topic

- Legal requirements
- Regulation, certification, specifications

2. Aggregation and analysis of audit data

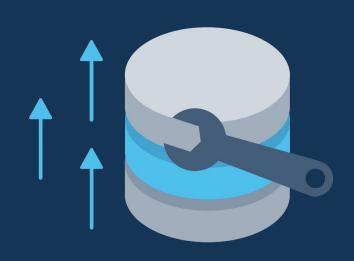
- Clear case with PostgreSQL
- What about closed source?

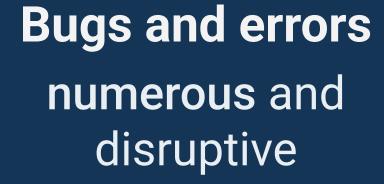
3. "Some small topics"

You begin to understand the differences.



Closed Source What does that really mean?







Knowledge Base
What can one
actually know?



The love of detail
Purpose vs. paycheck



Bugs and errors

And how to deal with it





An example

- So far, 4 different error messages...
- Identical systems with identical loads
- Occasionally, ancient data remains





Knowledge Base

What can one actually know?



"Let's ask the guru"

PostgreSQL World

- "I'll take a quick look"
- "That makes..."
- "Ah, I know that, wait a moment..."
- ... I probably shouldn't have asked ...

Commercial world

- "I don't know."
- "I guess that ..."
- "... never seen this before..."





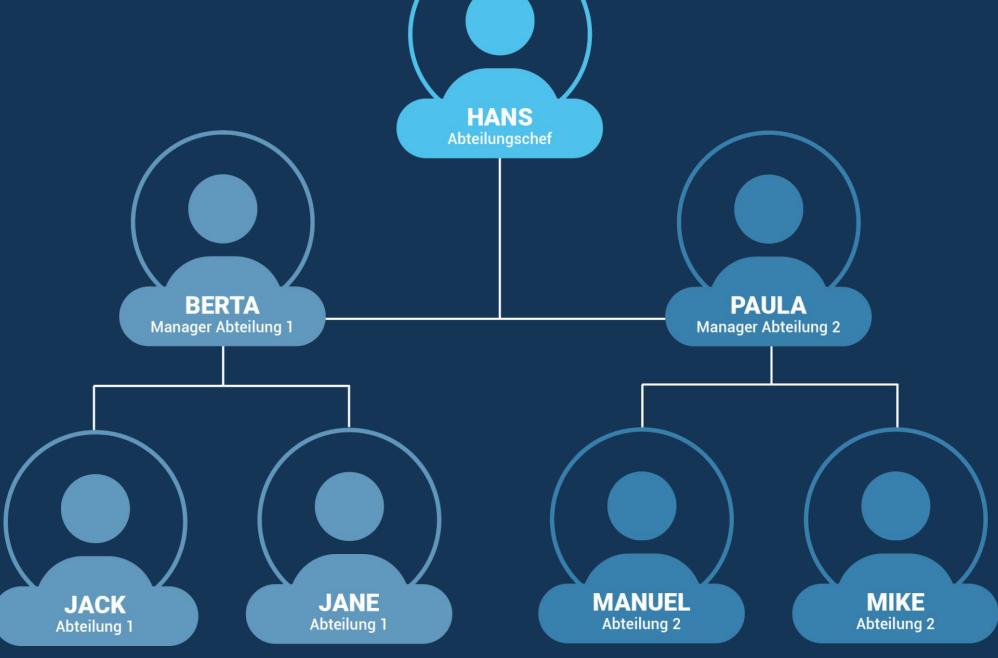
The realization

How was the colleague supposed to know that, anyway?



What does that mean in real life?

- "Not knowing" = Research
- "Not knowing" = Delay
- "Not knowing" = Risk
- "Not knowing" = Potentially wrong
- "Not knowing" = Frustration
- "Not knowing" = Loss of trust







It can be done better

What does open source really mean?





What does this?



Let's take a closer look...

- 1 hs@system:~/src/postgresql-17.3/src/backend\$ grep -r -n -I -l effective_cache_size *
- 2 | access/gist/gistbuild.c
- 3 optimizer/path/costsize.c
- 4 utils/misc/postgresql.conf.sample
- 5 utils/misc/guc_tables.c



GIST? What's happening there?

```
/* subtree must fit in cache (with safety factor of 4) */
if (subtreesize > effective_cache_size / 4)
break;
```



Optimizer? Sounds interesting...

```
* costsize.c
             Routines to compute (and set) relation sizes and path costs
2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
           seq_page_cost
                                 Cost of a sequential page fetch
           Cost of typical CPU time to process a tuple
           cpu_tuple_cost
           cpu_index_tuple_cost Cost of typical CPU time to process an index tuple
           cpu_operator_cost
                                  Cost of CPU time to execute an operator or function
           parallel_tuple_cost Cost of CPU time to pass a tuple from worker to leader backend
10|
           parallel_setup_cost Cost of setting up shared memory for parallelism
11
12
    * We also use a rough estimate "effective_cache_size" of the number of
    * disk pages in Postgres + OS-level disk cache. (We can't simply use
13
    * NBuffers for this purpose because that would ignore the effects of
14
    * the kernel's disk cache.)
15
16
    * Obviously, taking constants for these values is an oversimplification,
17
    * but it's tough enough to get any useful estimates even at this level of
18
    * detail. Note that all of these parameters are user-settable, in case
19
    * the default values are drastically off for a particular platform.
20
```



Optimizer? Sounds interesting...

```
* index_pages_fetched
 2
             Estimate the number of pages actually fetched after accounting for
 3 |
4 |
5 |
             cache effects.
    * We use an approximation proposed by Mackert and Lohman, "Index Scans
 6
    * Using a Finite LRU Buffer: A Validated I/O Model", ACM Transactions
    * on Database Systems, Vol. 14, No. 3, September 1989, Pages 401-424.
    * The Mackert and Lohman approximation is that the number of pages fetched is
8
9
           PF =
10|
                   min(2TNs/(2T+Ns), T)
                                                            when T <= b
                   2TNs/(2T+Ns)
                                                                    when T > b and Ns <= 2Tb/(2T-b)
11
                    b + (Ns - 2Tb/(2T-b))*(T-b)/T when T > b and Ns > 2Tb/(2T-b)
12
13
    * where
         T = # pages in table, N = # tuples in table
14
         s = selectivity = fraction of table to be scanned, b = # buffer pages available
15
16
17
    * We assume that effective_cache_size is the total number of buffer pages
    * available for the whole query, and pro-rate that space across all the
18
    * tables in the query and the index currently under consideration. (This
19
    * ignores space needed for other indexes used by the query, but since we
20
    * don't know which indexes will get used, we can't estimate that very well;
21
    * and in any case counting all the tables may well be an overestimate, since
22
    * depending on the join plan not all the tables may be scanned concurrently.)
23
```

Optimizer? Sounds interesting...

- Yes, the example is simple
- Yes, you still need to know something about the topic
- But: Users and support have a chance!





Love for details

To improve life for everyone





Example: JSON support

PostgreSQL

- early adopter,
- JSON in 2012
- JSONB in 2014.

Oracle

- JSON in 2014,
- native binary JSON in 2021

Oracle entered the JSON world in 2014, but its native binary JSON type only arrived in 2021 – seven years after PostgreSQL's JSONB



Recently: more than 1000 words

```
test=# SELECT 'CREATE TABLE tab' || x || ' (id int) '
    FROM generate_series(1, 3) AS x;
             ?column?
    CREATE TABLE tab1 (id int)
   CREATE TABLE tab2 (id int)
   CREATE TABLE tab3 (id int)
   (3 rows)
10 test=# \gexec
11 CREATE TABLE
12 | CREATE TABLE
13 | CREATE TABLE
```

Note: nobody does such a thing





In a nutshell

a few thoughts

Freedom has many difficulties & democracy is not perfect, but we have never had to put a wall up to keep our people in

If you have a good solution, you don't have to lock people up.



Any questions?

Ask anything





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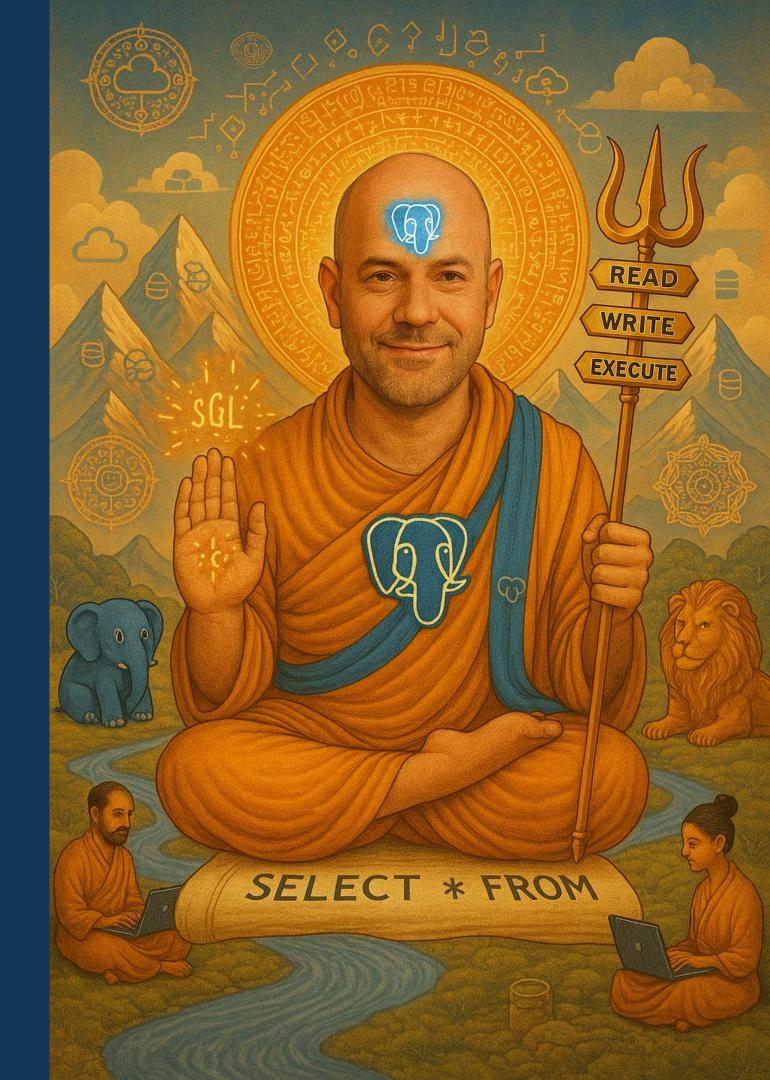


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